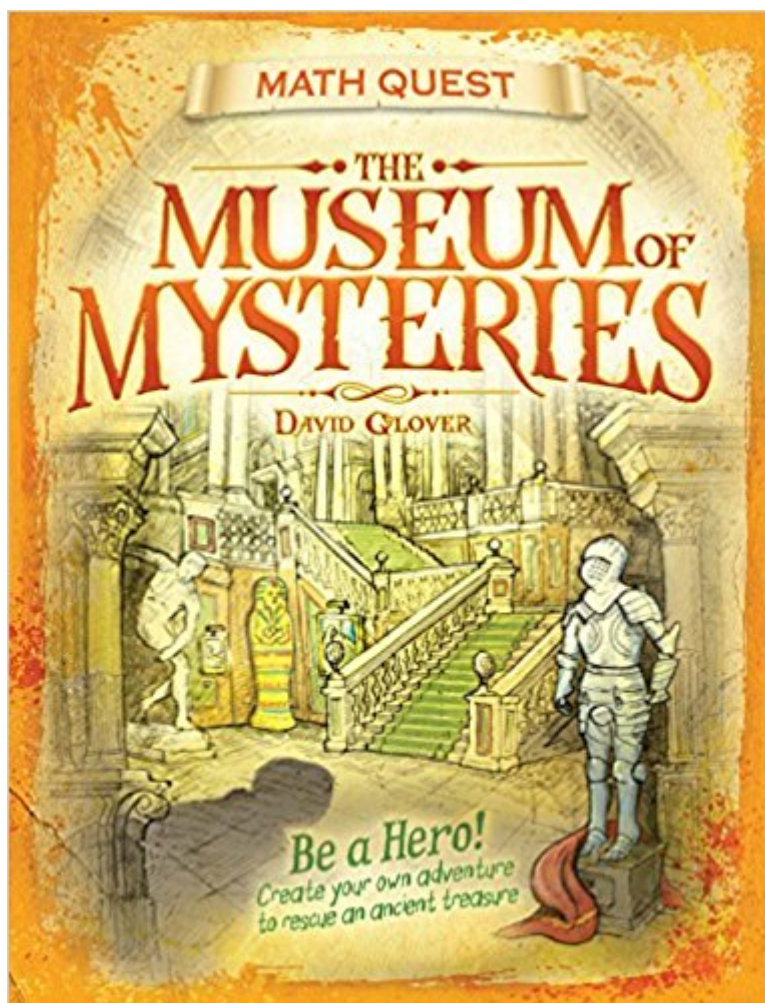


The book was found

The Museum Of Mysteries: Be A Hero! Create Your Own Adventure To Rescue An Ancient Treasure (Math Quest)



Synopsis

It's a race against time to solve the clues and save the Golden Hoard. If you fail, the treasure will be lost forever! A mathematical mystery of numbers, will you survive until the end? Make your way through this thrilling adventure, using your maths skills to decide how the plot unfolds. Complete your mission and become a maths whizz at the same time! Discover an exhilarating world of learning by solving a series of mathematical problems. Finding the answers will enable readers to advance through an exciting adventure story.

Book Information

Series: Math Quest

Paperback: 48 pages

Publisher: QEB Publishing; Reprint edition (September 1, 2016)

Language: English

ISBN-10: 1682970094

ISBN-13: 978-1682970096

Product Dimensions: 6.8 x 0.1 x 9 inches

Shipping Weight: 4.8 ounces (View shipping rates and policies)

Average Customer Review: 5.0 out of 5 stars 4 customer reviews

Best Sellers Rank: #534,150 in Books (See Top 100 in Books) #84 in Books > Children's Books > Education & Reference > Math > Geometry #86 in Books > Children's Books > Education & Reference > Math > Fractions #6592 in Books > Children's Books > Activities, Crafts & Games > Activity Books

Age Range: 8 - 12 years

Grade Level: 3 - 7

Customer Reviews

David Glover has worked as a research scientist and as a teacher of mathematics and science. He has written best-selling maths and science books and CD-ROMs for all ages, from primary schoolchildren to Open University students. He loves challenging puzzles and problems! Tim Hutchinson has been working as an illustrator for the last 12 years. He has published over 40 publications in their various forms. He has worked on education books, history publications, picture books, and pop up books. He has achieved considerable recognition in particular with his own book Dylan's Day and with collaborations such as Mouseton Abbey.

Big thumbs up from my kiddo. she loves it.

These books are so much fun! And that is coming from someone who hates math! I taught fifth grade and even then teaching math was my least favorite part of the day. I did my best to make it fun with activities because I learned that when I did the children were more involved and keen to learn. (Not to mention I enjoyed it more as well!) This book embraces that philosophy. It combines math with choose your own adventure stories! Remember those books and how much fun it was to choose what you wanted to have happen next and then turn to the page directed with your choice to read the outcome? This is the same idea, only instead of choosing what you want to happen in the story based on a whim you are on a mission, in this case to find a hidden treasure, and you run across puzzles that need to be solved in order to do so. Each puzzle is a simple math problem with two possible answers listed. You choose an answer after solving the problem then head to the page directed where you are greeted with another problem to solve and so on and so forth. If you make the wrong choice, no worries! The outcome will tell you it was incorrect, often with a little explanation as to why you likely were, then send you back the right path. The story is simple and appealing with enough mystery and fun to keep readers wanting to go further and further until they solve the adventure. I highly recommend this book for budding young mathematicians as well as the hesitant ones. *I received this book in exchange for an honest opinion, which this is.

The Museum of Mysteries by David Glover employs numbers in some of their many uses: decimals, even and odd, factors, fractions, multiples, prime numbers, Roman numerals, and percentages as clues to this mystery adventure. Only you can stop the burglars who are determined to steal the Golden Hoard, the greatest of all ancient treasures. Your understanding of numbers in their various forms and uses will determine your success in deciphering the clues, collecting the mysterious objects, and solving the final puzzle. Solve each puzzle correctly, and the reader moves forward through the story. Make a mistake, and the reader will find an explanation of what probably went wrong before being sent back to try again. This is one in the Math Quest series of books designed to encourage and develop math skills in an entertaining format. Colorful illustrations paired with a lively text draws the reader into the story. A glossary of Calculation Words explains terms and demonstrates methods to provide support for readers on a variety of topics from addition to percentages. Not every reader will become a math whiz, but they will discover that math can be fun even when it's also a challenge which is a great confidence booster for reluctant mathematicians.

Save the Golden Hoard on your quest thru thrilling adventures when you read through this book. Easy to follow instructions with great pictures. In enhance your math skills while having a fun time doing it. It will keep your child wanting more without you begging them to keep with it. Great seller! I highly recommend this book. Hat's off to David Glover. I was given this book from QEB Publishing for an honest review.

[Download to continue reading...](#)

The Museum of Mysteries: Be a hero! Create your own adventure to rescue an ancient treasure (Math Quest) Cavern of Clues: Be a hero! Create your own adventure to uncover Black Beard's gold (Math Quest) The Planet of Puzzles: Be a hero! Create your own adventure to defeat the alien robots (Math Quest) Mansion of Mazes: Be a hero! Create your own adventure to capture a cunning thief (Math Quest) Fun-Schooling Math Mysteries - Add, Subtract, Multiply, Divide: Ages 6-10 ~ Create Your Own Number Stories & Master Your Math Facts! (Fun-Schooling Math with Thinking Tree Books) (Volume 1) Pirate Treasure of the Onyx Dragon (Choose Your Own Adventure #37) (Choose Your Own Adventure (Paperback/Revised)) Alexander: The Great Leader and Hero of Macedonia and Ancient Greece (European History, Ancient History, Ancient Rome, Ancient Greece, Egyptian History, Roman Empire, Roman History) DC Super Hero Girls: Past Times at Super Hero High (DC Super Hero Girls Graphic Novels) Adventure Guide Nicaragua (Adventure Guides Series) (Adventure Guides Series) (Adventure Guides Series) (Adventure Guide to Nicaragua) Minecraft Self Adventure: The Minecraft Herobrine Adventure - Herobrine's Apprentice: (Minecraft Choose Your Own Story, Minecraft Self Quest, Minecraft Stories for Children) Ghost Island (Choose Your Own Adventure - Dragonlark) (Choose Your Own Adventure. Dragonlarks) Dead Men Tell No Tales - 60+ Pirate Novels, Treasure-Hunt Tales & Sea Adventure Classics: Blackbeard, Captain Blood, Facing the Flag, Treasure Island, ... the Waves, The Ways of the Buccaneers... PIRATE NOVELS: 50+ Adventure Classics, Treasure Hunt Tales & Maritime Novels: Treasure Island, Captain Blood, Sea Hawk, The Dark Frigate, Blackbeard, Pieces ... Gold-Bug, The Ghost Pirates and many more Level Up Your Life: How to Unlock Adventure and Happiness by Becoming the Hero of Your Own Story The Case of the Missing Museum Archives (Museum Mysteries) Code Your Own Pirate Adventure: Code With Pirate Pierre and Find the Lost Treasure Make Your Own Manga: Create Your Own Original Anime Stories and Manga Comics! Blank Comic Book Make Your Own Comic Book: Create Your Own Comic Strips from Start to Finish (Large Print 8.5"x 11" 120 Pages) (Comic Sketch Book) (Volume 1) Make Your Own Perfume: How to Create Your Own Fragrances to Suit Mood, Character and Lifestyle Blank Comic Notebook : Create Your Own Comics With This Comic Book Drawing Journal: Big Size 8.5" x 11" Large, Over 100 Pages To Create Cartoons / Comics

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)